

Daniel Budziszewski

9500 Transit Rd. APT. 134 | Buffalo, NY 14051 | (716) 517-6860 |
Danbudziszewski@Gmail.com | <http://www.danbuddcartoons.com/>

Summary

A 2D focused Animation/Rigging Artist who wants to apply his talents to create high quality animated projects.

**BACHELOR OF FINE ARTS | MAY 21, 2016 | DAEMEN COLLEGE |
MAJOR: ANIMATION**

- Academically excelled by earning Dean's list status all four years of college and earning the "Sweatbox Award", the only award within the animation department, which is for Best Animated Film of the year.

Skills

- Proficient in Toonboom Harmony and experience in the programs: Toonboom Storyboard Pro, Adobe Photoshop, Adobe Illustrator, Adobe Premiere, and Microsoft Office Suite.
- Studio experience in Toonboom rigged character animation and the Toonboom rigging process.
- Has advanced rigging skillsets using the latest versions of Toonboom Harmony.
- Has shown leadership abilities through work as a freelance lead animator and designer, as well as having taught workshops, created tutorials for Toonboom and led lectures.
- Strong organizational and time management skills.
- Strong asset/master controller creating ability.

RIGGING/RIGGED ANIMATOR | POCKET.WATCH | 2022-2023

- Worked as the sole rigging artist and one of few animators for 2D productions on popular youtube channels such as Love Diana, Kid City and JasonVlogs. Responsibilities included rigging characters per demand of ever-changing projects, animating characters for "mishmash" style content and revision work.

RIGGING/SET-UP ARTIST | BENTO BOX ENTERTAINMENT | 2020-2021

- Worked as one of the main Harmony Rigging Artists to help create and further develop a majority of the rigs used on the production of "Wolfboy and the Everything Factory", from background characters to the main cast. Was also

sometimes given the responsibility to do corrections of other rigs and designs as well.

FREELANCE RIGGING ARTIST | OASIS ANIMATION | 2019

- Was responsible for rigging several secondary characters for the 4th season of "F is for Family". The responsibilities of the post involved rig creation, slight design correction, reusing complex assets and keeping the rigs/node trees to production quality.

FREELANCE RIGGING ARTIST/ANIMATOR | TOONBOOM ANIMATION |

2019 • Worked with Toonboom Animation to create assets/character designs and rigging focused tutorials for their online courses, collaborated for their "Hamrony 17 Demo - Anya and Bean" video by creating rigs and animations; and helped to make a Master Controller based head rig for a Japanese Studio Demonstration.

References

- Johara Dutton
 - Rigging Supervisor
 - Email: joharadutton@gmail.com
- Caleb Meurer
 - Character Designer/Illustrator
 - Email: caleb1@earthlink.net
- Kenneth Doyle
 - Character Animation Professor
 - Email: kdoyle@daemen.edu